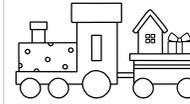


ARRIVO

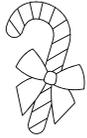
SE 5 O 6 INDIETRO
DI 2 CASELLE



STAI FERMO
UN TURNO



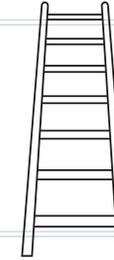
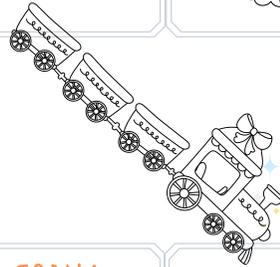
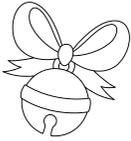
IL GIOCO DELLE STORIE DI NATALE



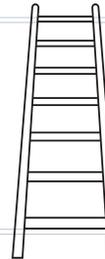
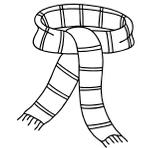
STAI FERMO
UN TURNO
SE FAI 6
RIMANI 1 TURNO



RITIRA
IL DADO
SE FAI 6 O 5
INDIETREGGI
DI 1



TORNA
INDIETRO
DI 1
CASELLE



VAI AVANTI
DI 2
CASELLE

PARTENZA



STAI FERMO
UN TURNO
POI VAI ALLA
CAMPANELLA

